

Objective

Perform with the puppet to convey the character and its life story, demonstrating the impact of the four life elements

Expertise – skills and qualifications

Health – physical and emotional

Socialising – building relationships and engagement with others

Citizenship – global, social, political and environmental awareness

Layout

Re-arrange the room to create a performance area with seating for all teams to watch in comfort.

Filming is encouraged as long as it doesn't block the audiences view.

Set-up

Write the token scores from the 13 to 17 round and the 18 to 25 round of the card game on a sheet for display to the audience. Discuss why the character has become more or less balanced as it has got older.

The Scenario for Your Performance

Your team's character has been invited back into their old school to talk about their life to a class of 13 and 14 year olds. After your talk people will be invited to ask questions.

Your team must display the token scores and introduce the puppet character, who will explain the successes, difficulties, happiness and sadness in their past and current life and how these were influenced by balances and imbalances of the four elements. They must also talk about the hopes they have for success and happiness in the future.

The staging of this can involve the whole group and real audience interaction from the other students or the volunteers.

Scenario Scripting

Your team will think about how the character would respond to this scenario. The character's statements must be justifiable from their past. Their goals for the future are as limitless as in real life but they will need to show they have thought of the action steps that will be required.

Message

It is vital that the performance demonstrates how the students have understood the importance of balance in the four life elements and how the character has taken or is taking steps to adjust an imbalance. Your team's character does not have to have personally achieved success and happiness to get this message across.

Roles

- Puppet operators
- Puppet voice (can be one of the operators or another team member)
- Other team members to ask questions

Optional roles

- Significant characters from your team's character's past
- Someone who introduces the character
- Unexpected interrupters

Rehearsal and Performance

Rehearse the performance rotating the role of director and listening to feedback. Practice mannerisms; 80% of what we understand is non-verbal communication.

Each team will present out to the whole room for 2 to 3 minutes.

Teams respect each other by keeping quiet during the performance and applauding at the end.

Awards

Volunteers will judge the teams on performance and how well they convey the message.